

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1-level 8-17 rarely 4-card
2- level sound
Suit responses F1 if 3 rd hand passes
(1m<4) 1M (DBL/1♠) 1NT shows support
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd and live 4 th : 15-18 Stayman, transfers
Reopening: 12-16 Stayman, transfers
JUMP OVERCALLS (Style; Responses; Unusual NT)
weak except 2♦/3♣ 5-5 bid suit + highest
2NT sound two suiter two lowest
Reopening: 6+ suit 12-16, 2NT 19-21
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
2-level cue two-suiter, both highest
3-level cue in m two-suiter, both highest, strong
3.level cue in M asking for stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
DBL OPT (overall in one minor by passed hand)
2♣ 4-5♥ + any other. 2♦ NF relay – partner passes with 5+ suit
2♦ 4-5♠ + any other. 2♥ NF relay – partner passes with 5+ suit
2M usually 6+ suit
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
T/O (except vs 4♠: OPT)
4m two-suiter
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Vs. 1♣ DBL both Majors
1NT/2NT both minors
OVER OPPONENTS' TAKEOUT DOUBLE
After 1M: 1NT good raise
After 1m: TRF, including RDBL (but 1NT NAT)

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In partner's suit	
Suit	1st / 3rd / 5th	1st / 3rd / 5th	
NT	1st / 3rd / 5th	1st / 3rd / 5th	
Subseq	1st / 3rd / 5th	1st / 3rd / 5th	
Other: Vs NT sometimes 4th when 3rd is a high spotcard			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+)	AK (+)	
King	AK, KQ(+)	AK, KQ(+), AKQx	
Queen	QJ(+)	QJ(+), KQJx	
Jack	J10(+)	J10(+)	
10	T9(+), KJT(+)	T9(+), KJT(+), AJ10(+)	
9	9x, HT9(+)	9x, HT9(+), 98(+)	
Hi-X	Xx, Xxxx	Xx+	
Lo-X	xxX, xxxX	xxX, xxxX	
SIGNALS IN ORDER OF PRIORITY			
	Partner's lead	Declarer's lead	Discarding
1	Hi = discrg	Hi/Lo = odd	Hi = discrg
Suit 2	Hi/Lo = odd	Suit preference	Hi/Lo = odd
3	Suit preference		Suit preference
1	Hi = discrg	Hi/Lo = odd	Hi = discrg
NT 2	Hi/Lo = odd	Suit preference	Hi/Lo = odd
3	Suit preference		Suit preference
Signals (including Trumps):			
When encouraging, we may use 2 nd lowest from 5 if low enough to be clear			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
11+, 3+ M (unless 17+), Responsive DBLs			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Most low-level DBLs are T/O			
1♣ (DBL) RDBL shows ♦			
1♦ (DBL) RDBL shows ♥			

W B F CONVENTION CARD
CATEGORY: Red
NCBO: Sweden
PLAYERS: Johnny Östberg – Anders Morath
EVENT Senior
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Two-way 1♣: 11-13(14) BAL or 16+ any distribution
5 card majors 11-15
1NT = 14-16
2/1 GF except when suit rebid directly after 1M-2m
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Two-way 1♣: 11-13 (14) BAL or 16+ any distribution
2♦ Multi, weak 2M only. VUL 6+c 6-9, NV 5+c 4-9
Many TRF in competition
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
4414 11-15 has no systemic opening bid – often treated as BAL
PSYCHICS: Rare (occasional weak openings in 3rd position)

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	yes	0	3♠	11-13 (semi)BAL, 11-14 in 3/4 or 16+ any	1♦ 0-7, OP may pass 1M 8+, 4+ suit 1NT 8-11, 2NT 12-13, 3NT 14-18, no M 2♣/♦ 8-12 NF no M 2♥ ART GF one or both minors 2♠ ART GF BAL no 4+ M	1♣-1♦; 1M two-way, others strong NAT 1♣-1M; 1♠ two-way, 1NT/2M weak 1♣-1M; 2♣ strong, clubs or bal 1♣-1M; 2NT strong, support	After comp: Transfers 8+
1♦		4	3♠	11-15, 5+ or 4441 or 4-5 m, not bal	2♦ 10+, 4+♦, 3♦ 6-9, 4+♦	1♦-2♦; 2♥ any shortness, max 1♦-2♦; 2♠ any shortness, min	1♦ (bid) 2♦ 3+ support, weak TRF after 1♦ (DBL)
1♥/1♠		5	3♠	11-15 5+	Supp: 3♣ 4+ 7-11, 3♦ 3-c 10-12, 3M 4-c 4-7 2NT GF 3+	1M - 1♠/NT; 2M 6-card not min	Reverse Drury
1NT			3♠	14-16 (semi)BAL	Staym, TRF, 2♠ clubs or INV diamonds 3♣ diamonds weak/GF 3♦/♥ both m short ♥/♠, 3♠ 5-5 minors 4m TRF to 4M		After ART DBL or 2♣ (not both M): SYSON, else TRF LEB
2♣		5	3♠	11-15, 6+ or 5-c & 4-c M	2♦ ask, INV+ 2♥/♠ NAT F1		
2♦	yes	0		Weak 2M. NV 4-9, 5+ suit VUL 6-9, 6+ suit	2♥/♠ & 3♥ pass/correct 2NT ART, INV+ VUL 3m NAT F1, 3♠ 6+ GF	2♦-2NT; 3♣ max w hearts 3♦ max w spades 3M min	Over DBL: pass = diamonds, RDBL = bid 2♥ 2M = P/C 3m = NF
2♥/♠		6		10-12, 6+	2NT+ TRF, usually INV+		
2NT				20-22	3♣ Stayman, 3♦/♥ = transfer, 3♠ minors, 4m TRF to 4M, 4M S/T ♣/♦		
3♣/3♦ 3♥/3♠		6		PRE	3m-4om ART S/T in m		
3NT	yes			Solid 7+ M	4♣ TRF to your suit, 4♦ bid your suit		
4♣/♦		7		PRE			
4♥/4♠		6		PRE	4♠ NAT		
4NT	yes			Both m			
HIGH LEVEL BIDDING							
RKCB 0314 (DEPO), Voidwood Control bids 1 st /2 nd , Last Train Serious 3♠/NT							