



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			WBF and SBF Convention Card		
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE					
Can be light or/and 4c suit			Lead	In Partner's Suit			
	Suit	1, 3, 5	same				
	NT	Same	same	Category:	Red		
	Subsequent	same	same	NCBO:	Sweden		
	Other :	King vs 5-level contract ask for length			Event:	NEC Bridge Festival 2015	
				Players:	Thomas Andersson – David Probert		
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY		
15-18	Lead	Vs. Suit	Vs. NT	GENERAL APPROACH AND STYLE			
12-14 in 4 th seat (12-16 over 1♠)	Ace	AKx	same	Strong 1♣ (17+) with unnatural 1♦ (11-16, 0+♦) and 5c M.			
	King	KQx, AK, AKJT		14-16NT may have 5422/6322, 4414/5431 has occurred			
	Queen	QJx, KQ, KQT9		2m is natural, 11-16			
	Jack	JT, JT _x		2M is a classic weak 2			
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	T9 _x , T _x		2NT shows both minors (55+) and 11-16			
2M = 11-16 4M and 5+minor	9	9 _x		3x is 10-13 and a decent 7c suit			
2NT = 55+, both lowest unbid, weak or strong	Hi-x	xx					
	Lo-x	xxx					
	SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE			
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding			
(1m)-2m = 55+ Majors, (1M)-2M = 55+ oM+♣,	Suit: 1 st	Low = enc	Low = even	Low = enc	1♦-1♥ is natural OR FG relay		
(1M)-3♣ = 55+ oM+♦, all 2-suiters weak or strong except	2 nd	Low = even	sp	Low = even	1♠-2♦ shows 8+HCP with 5+♥ (6+♥ if 8-10HCP)		
(1♦)-3♣ = 55+ ♠+♣, 11-16. Jump cuebid ask for stopper.	3 rd	sp			1♥-2♦ and 1♠-2♥ is strong raise while 1M-2M is weak raise		
VS. NT (vs. Strong/Weak; Reopening; Passed Hand)	NT: 1 st	same	same	same	1M-2♣ is FG relay		
D = 15+	2 nd				2NT opening shows 55+ minors		
2♣ = stayman, often at least 43/34 in M's	3 rd						
2♦ = multi (weak M)	Signals (Trumps): n/a				In comp bidding, we often use transfers instead of		
2M = constructive overcall					Our normal system (including D/RD)		
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT-bids)	DOUBLES			SPECIAL FORCING PASS SEQUENCES			
	TAKE-OUT DOUBLES (Style; Responses; Reopening)						
	Most doubles are for takeout, and does not promise extra strength						
	(1M)-D-(pass)-1NT = weak or 8-11NT						
VS. ARTIFICIAL STRONG OPENINGS							
D=clubs							
	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE			
	In comp bidding, we use D/RD as transfer on the 1-level						
OVER OPPONENTS' TAKE-OUT DOUBLE				Psychics: It happens			
Transfers on the 1-level, including RD							

OPENING BID DESCRIPTIONS									
Opening	Tick if Art	Min No Cards	Neg Dbl Thru	Description	Responses		Subsequent Auction	Passed Hand Bidding	
1♣	X	0		17+ any distro	1♦=0-7 1♥=8-11NT/4441 or 8+, 5+♠ 1♠=12+NT/4441 or 12+, 5+♥ 1NT=8-11, 5+♥ 2♣=8+, 5+♣	2♦=8+, 5+♦ 2♥=8+, 5+♦ and 4♥ 2♠=8+, 54/45+m's 2NT/3m=5m(440) 3M/4m=7c corr suit	1♣-1♦: [1] 1♥=unbal with ♥/m's/bal 1♠=17-23 4+♠ 1NT=any onesuiter 2m=17-19 (4)5+m & 4♥ 2M=FG 5+/4♠	1♣-other: [2] Often relay-bidding while 2NT rebid show 5+ in the relay-suit	1♠=8-11, 54/45+m's
1♦	X	0		(a) 11-13NT (b) 11-16 any (4441) / 5m(440), (c) 11-16 5+♦ and 4M (d) 11-16 4♦ and 5+♣ (0-1♦ only if 4414/4405)	1♥=natural OR FG relay 1♠=natural 1NT=7-12, no 4cM 2m=FG, 5+suit 2M=4-8, 6+M	2NT=GI, no 4cM 3m=GI, strong suit 3♥=FG, 11(65) 3♠=FG, transfer to 3NT	1♦-1♥: [3] 1♠=4♠ 1NT=NT/(2254) no M 2♣=5+♣ and 4♦ 2♦=5+♦ and 4♥ 1♦-1♠-2♥ = 14-16, 3♠	2♥=4♥ bal/4441 2♠=14-16, 4♥441 2NT=0346 3m=4450/=0454	1♦-1♥=natural 1♦-1♥-2♦=14-16, 3♥
1♥		5		11-16, 5+♥	2♣=FG relay 2♦=weak raise (~ 3-7) 2M=8-11 3+supp 2♠=4-8, 6+♠	2NT=GI+, supp 3m=10-12, 6+m 3M=7-9, 4+supp	1M-2♣: [4] 2♦=4+♣/5332/5440 2♥=4+♦ 2♠=onesuiter 2NT+=4+oM	1M-2NT: 3♣=FG 3♦=min 3M=4+corr m 3NT=4+oM	
1♠		5		11-16, 5+♠	Same as after 1♥ except: 2♦=8-10, 6+♥ or 11+, 5+♥	2♥=weak raise (~ 3-7)	Same except after 1♠-2♦ [5]		
1NT				14-16, 5422/6322 possible and even 4441/5431 has occurred	2♣=ask for M [6] 2red=transfer, 4+M 2♠=54+m's/6+♦/GI bal 2NT=ask for weak xx	3♣=signoff 3♦=FG, 4441/4414 3♥=FG, 1444 3♠=FG, 4144	2♦:2♠=max+3c supp 2NT=max+4c supp 2♥:2NT=max+4c supp		
2♣		5		11-16, 5+♣ (6+♣ or with 4M)	2♦=GI+, relay [7] 2M=GI+, 5+M	2NT=GI+, 3+supp 3♣=mildly inv (6-9)	2♦:2NT=FG, 6+♣ 3♣=min, 6+♣		
2♦		5		11-16, 5+♦ (6+♦ or with 4♣)	2♥=GI+, relay [8] 2♠=GI+, 5+♥ 2NT=GI+, 5+♠	3♣=GI+, 6+♣ 3♦=mildly inv (6-9)	2♥:2♠=4♣ 2NT=min, 6+♦ 3♣+=max, 6+♦		
2♥		6		6-10, 6+♥	2NT=GI+, supp				
2♠		6		6-10, 6+♠	2NT=GI+, supp				
2NT	X			11-16, 55+ minors	3♣=GI+ most hands [9] 3♦=signoff	3M=GI, 6+M 4m=pre/signoff			
3♣		7		10-13, decent 7+suit	4♣ = slamtry, 4♦ = RKC in opener's suit				
3♦		7		Same	Same				
3♥		7		Same	Same				
3♠		7		Same	same				
3NT	X			Seat ½: pre in a minor, ¾: to play	Seat ½: 4♣ = POC				
4♣	X			Seat ½: solid corr M, ¾: pre	Seat ½: relay = slamtry				
4♦	X								
4♥		6		pre					
4♠		6		pre					
4NT				Ask for specific aces			HIGH LEVEL BIDDING		
5x							RKC, splinter, DOPI, DOPE, cuebids, denialcuebids, optional rkc,		
5NT							relaybidding, all depending on what situation		

Supplementary notes for Thomas Andersson - David Probert

General information about relays:

We use relays in many situations in uncontested bidding (and sometimes after being doubled in a relay-sequence). The general approach is that the sooner the Captain breaks the relaysequence, the weaker he is. More relays usually means more interest, either in form of shape or HCP. It is rarely mandatory to keep relaying.

If we are being doubled before the full shape has been disclosed, PASS means “no stopper”, RD means “suggestion to play”, and other bids are according to system but with a stopper. Over such a pass, the partner can RD to ask partner to go back to the system. If we are being doubled after the full shape has been disclosed, we instead RD as “1st step” and PASS as “2nd step” in the sequence.

[1] 1C - 1D

1H	17+ (a) unbal with H, (b) unbal with both minors, (c) 17-23 bal
1S	most hands without long suits or 2-suiters
1N	17-19 bal or similar
2C	17+, 5+H
2D	Multi, (a) 22-23 bal, (b) 20+ 4H and 5+D, (c) 20-23 most (4441)
2H	17+ both minors
2S	20+, 4H and 5+C
2N	20-21 bal
Other	Transferbids, can be weak (0-4) with 5+suit
1S	17-23, 4+S
1N	4-7 relay
2C	4+H
2H	4C (5+S)
2S	5+C (4S)
1N	17+ any onesuiter
2C	4-7 relay
2D	0-3 relay

[2] 1C - positive

1C - 1H

1S	relay
1N	8-11, 5+S
2C	8-11 bal, or 22(54), or (4441)
2D+	12+, 5+S (same structure as 1S-2C, see [4])
1N	5+H
2H	55+ M's
2N	55+ m's
3m	55+ S+m

1C - 1S

1N	relay
2C	12+ bal, or 22(54), or (4441)
2D+	12+, 5+H (same structure as 1S-2C, see [4])
2N	55+ m's
3m	55+ S+m

1C - 1N

2C	relay
2D+	8-11, 5+H (same structure as 1S-2C, see [4])
2N	5+C

1C - 2C

2D	relay
2H+	8+, 5+C (same structure as 1S-2C, see [4] except step1 is excluded)
2NT	5+D

[3] 1D - 1H

1S - 2D = FG relay
1N - 2D = FG relay
2C - 2S = FG relay
2D - 2S = FG relay
2H - 2S = FG relay
2S - 2N = FG relay OR invitational for Hearts with positive in Spades
3C - 3D = FG relay

[4] 1M - 2C

2D (a) 4+C, (b) 5M(332), (c) 5M(440)
2H 4+D
2S onesuiter in M (after relay 2N: 3C = noSPL, 3D = 7+suit, 3H = 6331, 3S = 6313, 3N = 6133, 4x = 7(330))
2N 4+oM with SPL C
3C 4+oM with same lengths in m's (5422/6511/7411)
3D+ 4+oM with SPL D (3D = 5431, 3H = 5521, 3S = 5530, 3N = 6421, 4C = 6430 etc)
Note: this structure reoccurs on many situations. If 55 is not possible, those steps are removed.

[5] 1S - 2D

2H minimum, might be short H
Pass 8-10, 6+H
2S 10-12, 25xx
Other FG
2S minimum with 6+S, might be bad suit if H seems worse (usually short H)
2N GI+, jacoby-module

[6] 1N - 2C

2C does not promise a 4-card M. Re can have weak or strong hand in a minor as well. Opener responds to stayman, with 2N being minimum and both majors, while 3C is a maximum and both majors.

After Opener has answered the stayman query, Responder has the following options:

Pass s/o
2H both M's, 4-4 is enough, weak or invitational
2S 5+S invitational (suit oriented, i.e. more shape-based than HCP-based. If NT-oriented, Re starts with transfer)
2N 5+C (puppet to 3C, can be weak)
3C 5+D (same)
3D minor suit stayman, FG

[7] 2C - 2D

Since opener cannot have (at least not show) 4-card diamonds, we use 3D in all situations as a general forcing bid.

2N 13-16, 6+C
3C 11-13, 6+C

[8] 2D - 2H

2S 4+C
2N FG relay (cont' resembles 1M - 2C after 2 suit has been shown)
3m NF invitational
2N 6+D, minimum
3C FG relay
3D signoff
3C+ 6+D, extras, zooming in to the "1-suit scheme" (see [4] ...2S - 2NT - etc)

[9] 2N - 3C

3D minimum values
3M extra, SPL
3N extra, 11(65)