DEFENSIVE AND COMPETITIVE BIDDING		LEA	ADS AND SIGNA	LS	W B F CONVENTION CARD		
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENING I	EADS STYLE					
Newsuit=F1 [Except new suit at 2 level after 1 level overcall]		Lead	I	n Part	ner's Suit	CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:	
	Suit	1st/3rd/5th	1	lst/3rc	d/5th	NCBO:	
	NT	1st/3rd/5th	1	lst/3rd	d/5th	PLAYERS: Thomas Karlsson – Alexander Sandin	
	Subseq	1st/3rd/5th		1 st/3rc	d/5th	EVENT All	
	Other:		<u> </u>				
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY	
15-18 SYS ON	Lead	Vs. Suit		Vs. NT			
(14+)15-18 SYS ON 4 <sup>th</sup> seat	Ace	AK+		AK+		GENERAL APPROACH AND STYLE	
	King	KQ+ AK		AK+ K		Aggressive 1 <sup>st</sup> /3 <sup>rd</sup> . Hopefully also a decent suit.	
	Queen	QJ+ KQ10		QJ+ K		V vs NV and/or 2 <sup>nd</sup> seat more decent opening/approach	
	Jack	KJT+ JT+ J			JT+ Jx		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	109+ Tx	7	Г9+ Тх	X	1M-2M=3(4) support	
Cuebid=55 Highest+one	9	9x(x)		9x		1m/♥-1M-2M=(3)4 support	
2NT=55 Lowest	Hi-X	Xx(x)		Xx		1M-2NT=6-8 not likely balanced or 9+ "any"	
	Lo-X	xxX	2	κxX			
Reopen:	SIGNALS IN	ORDER OF P	RIORITY				
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Par	tner's Lead	Declarer's Lead		Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
	1 Hi=	D Low=E	Hi=Odd Low=E	ven	Hi=D Low=E	2 ♦= Weak M (Multi)	
	Suit 2 Hi=	Odd Low=Even	1				
	3						
	1 Hi=	D Low=E	Hi=Odd Low=E	ven	Hi=D Low=E		
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2 Hi	Odd Low=Even	1				
2*=(44)45/54/55M	3						
2 ♦=6M	Signals (inclu	ding Trumps):	•				
2M=5M [4+m or 5332)	Lavinthal	- B - 1 - 1 - 1					
DBL=Penalty	Buyinum						
222 Termity	DOUBLES						
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT	DOUBLES (Sty	le; Responses; Re	openi	ng)	1	
Leaping michaels over 2M. 2NT='15-18'	1 <b>.</b> -(1♦)-DB			•	<u>.</u>		
Cuebid=55 minors	1m-(1♥)-DBL=T/O [normal 4S or GF] 1 ★=5+ F1						
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24						SPECIAL FORCING PASS SEQUENCES	
	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS					When we think we have it.	
	Support DBL/RDBL [Denies weakNT(11-13NT)]					Sometimes also when we hope we have it.	
OVER OPPONENTS' TAKEOUT DOUBLE						IMPORTANT NOTES	
1 Level=F1, 2Level=NF, RDBL=(9)10+							
						PSYCHICS: More often than rare, but not stupid ones.	

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<b></b>	IF XAI	MIN. NO. OF CARDS	NEG.DBL THRU							
OPENING	TICK IF ARTIFICIAL			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1♣/♦		4		(9)11-21	2♦/♥/♦0(0)5-8 6+.					
					2NT=GF w/support [seeks 3NT or very strong]					
1♥/♠		4		(9)11-21	1♥-2♠=(0)5-8 6+. 2/1=GF. 1M-3m/♥=INV 6+ 1M-2NT=6-8 (normal unbal) or 9+ 4+ support					
INT				(13)14-16 Bal/semibal	2♣=Ask 4cM, 2♦/♥=Transfer, 2♠=minor ask					
1111				5m/M422 6m322 possible/normal 4441/5431 possible/rare (Stiff H)	2NT=Ask 5cM, 3m=SPL m w/o 5+M. 3M=4M SPL o/M					
2.		0		GF or 21+NT						
2♦		0		(0)5-8 6M						
2 /:				0.12	A. El AVE DIV. OF 5					
2♥/♠		6		9-12	2♠=F1, 2NT=INV+, 3New=GF 5+					
2NT				(18)19-20 Bal/semibal	3♣=Ask 5cM, 3♦/♥=Tramsfer					
				5m/M422 6m322 possible/normal 4441/5431 possible/rare (Stiff H)						
3♣		6		PRE						
3♦		6		PRE						
3♥		(6)7		PRE						
3♠		(6)7		PRE						
3NT				1 <sup>st</sup> /2 <sup>nd</sup> Solid minor						
5111				3 <sup>rd</sup> /4 <sup>th</sup> Free of choice 'serious/long suit'						
4 <b>.</b>		7		PRE						
4♦		7		PRE						
4♥		(6)7		PRE						
<b>4</b> ♠		(6)7		PRE						