


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS			EBL Convention Card 
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE			
		Lead	in Partner's Suit		
Wide range, 4-card suit possible at 1-level.					Category Blue; Brown Sticker Country: Sweden Event: All Players: Mari Lindblom - Mikael Lindblom
Sound/good suit at 2-level.		Suit	1-3-5	1-3-5	
1-level response: F1		NT	1-3-5 (might lead 4th)	1-3-5	
2♣ a) 8-11 good raise. b) INV+ any		Subseq	2nd or 4th through declarer	1-3-5 (including through declarer)	
2 in partner's suit is weak		Other:	K against 5C+ asks for count. A asks for attitude. [B1] Against PRE-3NT		
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
15-18 HCP, Stayman and transfers.		Lead	Vs.Suit	Vs. NT	GENERAL APPROACH AND STYLE
		Ace	Ax, AKx(+)	Ax(+), AK(+)	Strong club with vague diamond and 5 card majors
Reopen: 11-16 BAL		King	AK, KQ(+), KQJ(+)	KQ(+), AKJT(+)	1♣ = 16+UNBAL / 17+ BAL
		Queen	Qx, QJ(+)	QJ(+), KQT9(+), AQJ(+)	1♦ = 11-13BAL (4414) / 10-16 4+♦ UNBAL (may be longer ♠)
		Jack	Jx, JT	Jx, JT(x)	1M = 10-16 5+M
JUMP OVERCALLS(Style; Responses; Unusual NT)		10	KJT, Tx	Tx(+), T9(+), A/KJT(+)	
Preemptive. Resp: New suit F1, raises preemptive.		9	HT9, JT9, 9x	9x(+), HT9(+)	1NT Openings: 14-16 (Stayman, transfer)
2NT = 55+ 2 lowest, style: constructive/destructive		Hi-x	HxS(+), Sx, xxS(+)	HxS, Sx(+)	2 OVER 1 Responses: GF over 1♦, INV+ over 1M
		Lo-x	HxS(+), Sx, xxS(+)	HxS(+), HxxxS(+), (HxxS)	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Reopen: 2NT = 19-21 BAL		SIGNALS IN ORDER OF PRIORITY			
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding	1♦ might be 1 diamond when 4414 and 11-13 HCP
(1x) - 2x = 55+ highest + lowest		Suit: 1st	Attitude	Count	Attitude
(1x) - 3x = 55+ 2 highest		2nd	Count	Suit preference	Count
Style: Constructive		3rd	Suit preference		
		NT: 1st	Attitude	Attitude of lead suit	Attitude
VS. NT(vs. Strong/Weak; Reopening;PH)		2nd	Count	Count	Count
2♣ = Both M, might be 43 with diamonds.		3rd		Suit preference	
2♦ = (5)6+M		Signals (including Trumps):			
2M = 5+M + 4+m		Attitude and count = upside down (low = enc, low = even)			
2NT = 2 suiter		Vs singleton/void in dummy, Attitude + suit preference when shown length in suit lead. Otherwise attitude.			
Reopening: X = ♠ + other, 2m = m + ♥. 2M = (5)6+ M		DOUBLES			
		TAKEOUT DOUBLES(Style;Responses;Reopening)			
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)					
CUE over 3m = Both Ms 55+		May be light with perfect shape			
4 om over 3m = M + om 55+, 4m over 3M = oM + m 55+		Lebensohl [A4]			SPECIAL FORCING PASS SEQUENCES
2NT = 15-18 HCP, BAL					After 1♣ we play forcing pass if opp bids to 4x Non VUL or 5+any, in first bidding round.
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
vs strong 1♣/♦: X = Ms, 1x = NAT, NT-bids = ♠+♥/♦+♠ ,		XX is often transfer			
higher = bid suit (6+) or next two (55+).		Support doubles and redoubles [A5]			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
		X is often TO			
OVER OPPONENTS' TAKE OUT DOUBLE					
Often transfer, including XX					Psychics:
					Rare

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1 ♣	*	0	4 ♠	a) 16+ HCP UNBAL	1♦ = 0-7 HCP; 1♥ = 8-11 HCP any; 1♠ = 12+HCP 5+♥;	1♠-1♦-1♥ = 20 HCP+	Transfer (GF) if OPP bids up to 2♠
				b) 17 BAL	1NT = 12+HCP 5+♠; 2♣ = 12+HCP BAL; 2♦ = 12+ HCP; 2♥ = 12+HCP 5+♠;	1♠-1♦-1NT = 17-19 HCP	X = GF if OPP bids 2+♥
					2♠ = 12+HCP (4441); 2NT = 8-11 (4441)	1♠-1♦-2♠/2NT/3m/3♥ 17-19 55+	PH: 1♥ = 8-10 HCP BAL; 1♠ = 8-10 HCP,5+♥; 1NT=8-10 HCP 5+♠
1♦	*	1	4 ♠	a)11-13 HCP BAL	1M = 4+ F1; 1NT = 6-11 HCP; 2m = 4+m GF; 2♥ = S/T w/ 44+m; 2♠ = INV+	1♦-1M/1NT-2♠ = 14-16 54+/45+ m	1♠ = 5+♠; 2x = NF
				b) 11-13 HCP 4414	BAL, no 4 card M. 2NT = S/O in ♣ or ♦, 3m INV	1♦-1M-1NT = 13-14 BAL/UNBAL	PH: Same
				c) 10-16 HCP 4+♦, might be 1 card longer ♠, UNBAL			
1♥		5	4 ♠	10-16 HCP 5+♥	1NT = 6-12HCP might be 3c SUPP w/ 6-7 HCP; 2♥ = 8-12, 3c SUPP	1♥-1♠/1NT-2♠ = 5+♥ MAX / 6+♥ MIN	2x = NF
					2♠/3♠ = 3c SUPP INV; 2NT = 3+c SUPP INV+; 3♦ = 4+c SUPP INV-; 3♥=PRE	1♥-1♠/1NT-2♥ = 5+♥ - 4+♠ MIN	PH: Same
1♠		5	4♥	10-16 HCP 5+♠	1NT = 6-12HCP might be 3c SUPP w/ 6-7 HCP; 2♠ = 8-12, 3c SUPP	1♠-1NT-2♠ = 5+♠ MAX / 6+♠ MIN	2x = NF
					3m = 3c SUPP INV; 2NT = 3+c SUPP INV+; 3♥ = 4+c SUPP INV-, 3♠=PRE	1♠-1NT-2♠ = 5+♠ - 4+♠ MIN	PH: Same
1 NT				14-16 HCP, might be 4414	Stayman; transfer; 2♠ = ♣; 3♠ = ♦ S/T or S/O; 3♦ = NAT INV; 3M = S/T(A1)		Transfer Lebensohl (A2)
							PH: 3M= short 54+m
2 ♣		5	4 ♠	a) 10-16 HCP 5♣ - 4M	2♦ = (R); 2M = 8+ HCP 5+M; 2NT = INV/GF 4+♦; 3♣ = INV; 3♦/♥/♠ = GF	2♠-2♦-2♥=5♠-4M; 2♠-2♦-2♠=6+♠ UNBAL	2M F1
				b) 10-16 HCP 6+♠		2♠-2♦-2NT=6+♠ BAL; 2♠-2♦-3x=64+	PH: 2♠-2♦-2M = NAT
2♦	*			6-10 HCP, 6 card in either M	2M/3M = PC; 2NT = (R); 4♣ = Trf to suit; 4♦ = Bid suit	2♦-2NT: 3♣ = MAX; 3♦ = 6♥ MIN;	Same
						3♥ = 6♠ MIN	
2♥		5		Non vul: 6-10 HCP 5♥ - 4+ m	2♠ = NAT NF, 2NT = (R); 3♣ = P/C; 3♦ = INV 3+c SUPP; 3♥ = PRE	2♥-2NT-3m = MIN or MAX w/ 54	PH: Same
				Vul: 6-10 HCP 5♥ - 5+ m		2♥-2NT-3M = MAX w/ 55+ (3♥=♣, 3♠=♦)	
2♠		5		Non vul: 6-10 HCP 5♠ - 4+ m	2NT = (R); 3♣ = P/C; 3♦ = INV 3+c SUPP; 3♥ = NAT NF, 3♠ = PRE	2♠-2NT-3m = MIN or MAX w/ 54	PH: Same
				Vul: 6-10 HCP 5♠ - 5+ m		2♠-2NT-3M = MAX w/ 55+ (3♥=♣, 3♠=♦)	
2 NT	*			10-13 HCP 55+ m	3♥ = (R) GF; 3♠ = NAT F1; 3NT = might be PRE; 4m INV	2NT-3♥-3♠/3NT short (♠/♥)	PH: Same
3 ♣		6		PRE. Constructive except 1/3:st hand non vul / non vul vs vul	4♦ = RKCB (A3)		
3♦		6		PRE. Constructive except 1/3:st hand non vul / non vul vs vul	4♠ = RKCB (A3)		
3♥		6		PRE. Might be aggressive			
3♠		6		PRE. Might be aggressive			
3 NT	*			PRE. 7+ m	4m P/C; 4NT bid suit; 5♣ = S/T in openers suit; 5♦ = P/C		High Level Bidding
4 ♣	*	0		6+♥, Solid/Semi solid suit, 2-3 Aces, 8.5 - 9 tricks, 3-5 controls.	4♦ = (R) S/T; 4♠ = 2Aces S/T; 4NT = 3 Aces S/T		RKCB (A3), 1st/2nd controls, DEPO, DOPI, Serious 3NT (A6)
4♦	*	0		6+♠, Solid/Semi solid suit, 2-3 Aces, 8.5 - 9 tricks, 3-5 controls.	4♥ = (R) S/T; 4NT = 2 Aces S/T; 5♣ = 3 Aces S/T		
4♥		6		PRE. 8 card suit / 11 cards in 2 suits	4NT = RKCB (A3)		
4♠		6		PRE. 8 card suit / 11 cards in 2 suits	4NT = RKCB (A3)		
4NT	*			Asking for specific aces	5♠=0 Ace; 5♦/5♥/5♠/6♣ Ace in suit bid; 5NT = 2 Aces		