



OPENING BID DESCRIPTIONS					Jonas Petersson and Ida Grönkvist	
Opening	Tick if Art	Min No Crds	Neg Dbl Thru	Description	Responses	Subsequent Auction
1♣		2	4♥	a) 12-14/18-19 bal w/o 5M b) Natural unbal with (4)5+♣	1♦=4+♥, 1♥=4+♠, 1♠= a) 6+ hcp w/o 4c M, b) FG w/ 5+♦, 1NT= FG, "bal" or (4)5+♣, 2♣/♦/♥/♠= 3-8 hcp w/ (5)6+ suit, 2NT= Nat. INV, 3♣/♦/♥/♠= INV vs 12-14 bal.	1♣-1red -1M =12-14 bal. w 2-3c supp or 11-15 unbal. w/ 3c supp, -1NT=18-19 bal, -2NT=16+ w 5+♣ and 3+M, -3♣= 6+♣, inv, 3uM=11-15 unbal. w/ 4c supp, -3M=18-19 bal w/ 4c supp.
1♦		4	4♥	Natural, semi- or unbalanced hand	1♥/♠=4+, F1, 1NT= 5-10, 2♣= FG w/ 3+♣, 2♦= 8-11 w/ 3+ supp, 2♥/♠= 3-8 w/ 6c M, 2NT=FG with 4+ supp, 3♣=INV w/ 6+♣, 3♦= 6-9 with 4+ supp, 3M=0-8 w/ 7+ M.	1♦-1M -1NT=F1 with 4+♣, -2♣=6+♦ or 18+ w/ 5+♦ and 4c oM, -2NT=16+ w/ 5+♦ and 3+M, -3M=11-15 w/ 4c supp.
1♥		5	4♦	11-23	1NT=Semi forcing, 2♣= FG, 2+♣, 2♦= FG, 5+♦, 2♥=8-11, 3-card supp, 2♠=About 3-8 and 6+suit, 2NT=INV+ with 4+supp, 3♣= Nat INV, 3♦= ART 0-5 hcp 4+supp, 3♥=6-9 hcp 4+supp, 3♠=Supp, intermediate hand with any void, 3NT/4m=Void (3NT = ♠), better or worse than 3♠.	1♥-1♠/NT; -2♣=11-15 w/ 5+♥ and 4+♣ or 16+ "any" (then -2♦= ART, FG vs 16+, -other bids = negative), -2NT=16+ w/ 4c supp, -3m=13-15, 55(+).
1♠		5	4♥	11-23	1NT=Semi forcing, 2♣= FG, 2+♣, 2♦/♥= FG, 5+♦/♥, 2♠=8-11, 3-card supp, 2NT=INV+ with 4+supp, 3♣= INV with 6+♥, 3♦= Nat INV, 3♥= ART 0-5 hcp 4+supp, 3♠=6-9 hcp 4+supp, 3NT=Supp, intermediate hand with any void, 4m/♥= Void, better or worse than 3NT.	1♠-1NT; -2♣= 11-15 w/ 5+♠ and 4+♣ or 16+ "any" (cont. see above), -2NT=14-16 w/ 6M and 4c m, -3m/♥= 13-15, 55(+).
1NT		-	-	14+ -17hcp, (semi)bal, 5M, 6m, all 5422:s possible, "NT-looking" 4441:s happens	2♣=Stayman, 2♦/♥=Trf to ♥/♠, 2♠=NT-invite or 6+♣, 2NT=Trf to ♦, 3♣=Puppet Stayman, 3♦=FG w/ both ms, 3♥/♠=31(54/45)/13(54/45), 4♣/♦=Trf to ♥/♠, 4M=To play.	1NT-2♦/♥- 2NT/3M= 4+supp, max/min; 1NT-2♦/♥; 2M-2NT= 4♣, -3♣=4♦, -3♦=6+M, INV or slam try.
2♣	X	0		a) FG (not ♦ as longest suit) b) 20-21 (semi)bal	2♦= Waiting, 2M= 5+M, to play vs 20-21 bal, 2NT/3♣/♦ =At least HHxxxx/Hxxxxxx in ♣/♦/♥, 2NT= 55+ in Ms.	2♣-2♦; 2♥= a) 5+♥ b) 25+ bal. 2♣-2♦; 3♣= 5+♣ and 4-card side suit.
2♦	X	0		a) (5)6cM, 4-9 hcp b) FG with 5+♦	2M/3M/4♥=Pass or correct, 2NT=INV+ ask, 3m=Nat to play+, 4♣=Trf to your suit, 4♦=Bid your suit.	2♦-2NT; -3♣= Any Max w/ 6M, -3♦=min w/ ♥, -3♥=min w/ ♠, -3♠+= FG w/ 5+♦.
2♥		6		10-13 hcp	2♠=NF, 5+♠, 2NT=INV+ asking, 3m=Nat, F1, 3♠=Nat, F1	2♥-2NT; -3♣= Any min, -3♦=Max w/o ShS, -3♥/♠/NT= Max w/ logic shortness.
2♠		6		10-13 hcp	2NT= INV+ asking, 3♣=INV+ w/ 5+♥, 3♦/♥=F1 w/ 5+♦/♣.	See above.
2NT		-		22-24 (semi)bal	3♣=Stayman, 3♦/♥=Transfer, 3♠=44+ ms, 3NT=To play, 4m=Slam try with 6+ corresponding major, 4M = Slam try with 6+ corresponding minor	Accepting the transfer to 3M denies 3-card supp. 2NT-3♣; 3♦-3M= 4+M and 5+oM.
3♣		6		PRE, about 4-10 hcp	4♦= Ask for kc w ♣ (step responses: No, 0, 1, 1+Q, 2, 2+Q), 3♦= Asks for 3-card M	3♣-3♦; 3M= 3-card oM
3♦		6		PRE, about 4-10 hcp	4♣= Ask for kc w ♦ (step responses: No, 0, 1, 1+Q, 2, 2+Q), New suit = Nat. FG	
3♥		6		PRE, about 3-9 hcp	4♠= Ask for kc w ♥ (step responses: No, 0, 1, 1+Q, 2, 2+Q), New suit = Nat. FG	
3♠		6		PRE, about 3-9 hcp	4♣= Ask for kc w ♠ (step responses: No, 0, 1, 1+Q, 2, 2+Q), New suit = Nat. FG	
3NT		-		Solid 7- or 8-card major	4♣= Ask for shortness, 4♦=Ask for side Q or K, 4M= p/c	
4♣		7		PRE	4♦= Ask for kc w ♣ (step responses: No, 0, 1, 1+Q, 2, 2+Q), 4M= To play	
4♦		7		PRE	4M= to play, 4NT = RKC 1430, 5♣=slamtry in ♦	
4♥		6		To play	4♠= To play, 4NT= RKC 1430, 5m= cuebid	
4♠		6		To play	New suit= cuebid, 4NT= RKC 1430	
4NT		-		Asking for specific aces	5♣=No ace, 5♦/♥/♠=ace of ♦/♥/♠ 5NT=♣-ace, 6♣=2-aces	
5♣♦		7		To play		

HIGH LEVEL BIDDING

RKC 1430, ask for specific kings and third round control after RKC. Splinters, Italian style cue-bids.

If OPPs dbl a bid asking for stoppers: NT = 1,5+stoppers, RDBL = xx+, pass = one stopper or semi stopper, bid = nat with singleton in the doubled suit

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			WBF and FSB Convention Card			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE						
1-level: (6)8-16, normally 5+ suit (occasionally 4)			Lead	In Partner's Suit				
2-level: Sound, (10)11-16(18), 5+ good suit (normally 6+ suit) and normally not balanced.		Suit	3 rd from even, low from odd	Same				
Responses: New suit is F1. After (1m)-1♠, 2♣ = Inv+ w/o supp, 2♥ = at least a good raise, 2♦ = 5+♥		NT	4 th best	3 rd and low, coded 9s and Ts	Category:	Green Sweden		
Double cuebid: (5)7-9, 4+ supp.		Subsequent	2 nd and 4 th thru declarer in new suits	3 rd and low	Events:			
When third hand double, we play transfers from 1NT.								
Reopening: Natural along lines stated above, but lighter.		Other:	K asks for count against 5-level and higher		Players:	Jonas PETERSSON and Ida GRÖNKVIST		
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY			
Live (2 nd and 4 th): 15-18, system on (see 1NT-opening).		Lead	Vs. Suit	Vs. NT	GENERAL APPROACH AND STYLE			
11-14 when balancing vs 1m, system on (some modifications)		Ace	AKQ+, AKJ+, AKx+	AKQ+, AKJ+, AKx+	1♣ = Bal (can be 3352) or natural, with transfer responses			
11-16 when balancing vs 1M, system on (some modifications)		King	KQ+, AK	KQ+, AKJT+	1♦ = 4+ (never balanced, only 4 when some 4441)			
JUMP OVERCALLS (Style; Responses; Unusual NT)		Queen	QJ+	QJ+, KQT9+, AQJ+	1M = 5+M, 1NT=14 ⁺ -17			
(1♣) - 2♦ = NF, 55+ ♠+♦		Jack	HJT+, JT+, Jx	JT, JTx, AJT+, KJT+, Jx,	2♦ = a) 0-7 and (5)6-card M, b) FG with 5+♦			
(1m) - 2M = Constructive ((10)11-16 hcp), 4M and 5+ om		10	HT9+, T9+, Tx	HT9+, T9x, Tx,	2M = 8-10 and 6-card M			
2NT = 55+ both lowest unbid, constructive (Reopen: 19-21 bal).		9	xx9xxx, 9x	Q98+, J98+, 9x, (9xx)	2/1: FG			
3♣ = Constructive with a) 55+ highest unbid (after 1M) b) 55+ highest and lowest unbid (after 1m). Nat. responses		Hi-x	Even (xxXx, Xx, xxXxxx)	xXxx, xXx, (Xxx)	Weak Jump Shifts on the 2-level			
Passed hand: Same but weaker		Lo-x	Odd (xxxxX, xxX)	HxX, HxxX, HxxXx	PRE:s very dependent on vulnerability and position			
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopening)		SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENSE			
(1x)-2x = 55+ in Ms or highest and lowest unbid (after 1M)			Partner's Lead	Declarer's Lead	Discarding	The opening bid 1♣: a) 12-14/18-19 bal. w/o 5c M b) Natural		
(1m = 0-2+) - 2m = natural		Suit:	1 st ATT, low=enc	Count, low=even	ATT, low=enc	The responses 1♦, 1♥ and 1♠ to 1♣: Transfer responses		
			2 nd Count, low=even	Suit preference	Count, low=even	The opening bid 2♦: a) (5)6-card M, 0-7 b) FG with 5+♦		
VS. NT (vs. Strong/Weak; Reopening; Passed Hand)			3 rd Suit preference		Suit preference			
Dbl = Strength/Tricks, 2♣ = Both majors		NT:	1 st ATT, low=enc	Smith, low=enc	ATT, low=enc			
2♦ = Weak or very strong 6+M, 2M = 5+ suit, 2NT = Minors			2 nd Count, low=even	Count, low=even	Count, low=even			
Reopening/passed hand: Dbl = Both majors or one minor,			3 rd Suit preference	Suit preference	Suit preference			
2m = 4+m and 4+M, 2M = Natural		Signals:	UDCA, Reverse Smith Echo against NT, UD original count					
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT-bids)		DOUBLES			SPECIAL FORCING PASS SEQUENCES			
Dbl = T/O		TAKE-OUT DOUBLES (Style; Responses; Reopening)			After strength-showing dbls/rdbls and when in game force, otherwise rarely used.			
(2M)-4m = 55+ in m+oM, 2NT=16-18, 3NT=to play		Maybe down to 10 hcp in direct seat with nice distribution.						
Cue bid: ms/Highest +one, 4NT = unspecified 2-suiter		Cue bid is forcing as long as new suits are bid.			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE			
VS. ARTIFICIAL STRONG OPENINGS		Reopening: Same as above, but could be lighter			Psychics: Pure psychics are not common, but lighter or stronger openings/PRE:s in 3 rd hand may occur.			
1♣: Dbl = Both majors, 1NT= Both minors		SPECIAL AND ARTIFICIAL DOUBLES/REDOUBLES						
OVER OPPONENTS' TAKE-OUT DOUBLE		3-card support doubles (frequent, but not obligatory, on through 2M)			Frequent use of transfers and artificial 2NT in competition.			
Transfers after 1♣-(dbl) (starting with 1♦) and 1M-(dbl) (starting with 1NT), natural after 1♦-(dbl). Rdbl=10+ hcp, penalty interest		1♣-(1♦)-dbl = 4+♥, 1m-(1♥)-dbl = 4+♠			We are not very strict about our hcp-ranges.			
					Singleton A/K usually not shown as a singleton			