

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1-level may be weak (especially 1♠), 2-level usually sound
3-level CUE = support (usually 4-c), 8-10
2NT after overcall in M = support (usually 4-c), 11+
New suit F1 when 3 rd hand passes, NF when he bids
Jump in new suit fit-showing
After 1M overcalls: 1NT F1, TRF.
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 SYS ON
(1X) p (p) INT 11-16.
2♣ asks M and strength, others SYS ON
JUMP OVERCALLS (Style; Responses; Unusual NT)
(1♣) 2♦ 55 ♠+♦ vs NAT, 6-c M 6-10 vs ART
(1m/♥) 2M 4-c w/ 5+ minor (either m if 1m could be short), 9-15
Reopen: 6+, 13-16
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
(1X) 2X 5-5 two highest, 10+
(1X) 2NT 5-5 two lowest, 10+
(1m) 3m NAT, constructive
(1M) 3M Asks for stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
2♣ Stayman (both M or 4-c M with 5+ m)
2♦/♥ Transfer
2♠ 6+ m, constructive
Double by passed hand or balancing = 4-c M & 5+ m
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Vs 2M/3♦/♥: DBL = T/O, (2M) 3M = both m
Vs 3♣/3♠ DBL = OPT; 3♦ ART T/O, 4m vs 3♠ NAT T/O
4m (jumping) = 55 m + M
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
DBL = both M, also after (1♣) p (1♦)
INT/2NT = both m, also after (1♣) p (1♦)
OVER OPPONENTS' TAKEOUT DOUBLE
After 1♣:,transfer from 1♦
After 1♦, transfer from RDBL
After 1M, transfer from 1NT

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd /5 th	3 rd /5 th	
NT	4 th , Attitude	3 rd /5 th	
Subseq	3 rd /5 th	3 rd /5 th	
Other:	2 nd /4 th thru declarer except in partner's suit		
	1 st trick: Highest from interior sequence		
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx	AK	
King	AK bare, KQ	KQ, AKQ	
Queen	QJ	QJ, KQJ	
Jack	J10, KJ10	J10, HJ10	
10	109, H109	109, H109	
9	98, H98	98, H98	
Hi-X	Xx, xxXx	Xx(x), xXx(x)	
Lo-X	xxX, xxxxX	HxX, HxxX(x)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	High = DISCRG	High-low = ODD	High = DISCRG
Suit 2	High-low = ODD	SP	High-low = ODD
3	SP		SP
1	High = DISCRG	Smith (high likes lead)	High = DISCRG
NT 2	High-low = ODD	High-low = ODD	High-low = ODD
3	SP	SP	SP
Signals (including Trumps):			
In trumps: High-low = ODD or SP			
Count = original count			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
11+ with 3+ unbid M or any 17+. 8+ when reopening			
Lebensohl over 2 ♦♥♠			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Low-level DBLs usually T/O			
Transfer DBLs/RDBLs after 1 ♦ (1M/DBL)			
Support DBLs/RDBLs below 2M (not mandatory)			

W B F CONVENTION CARD
CATEGORY: Blue
NCBO: Sweden
PLAYERS: PG <u>Eliasson</u> – Anders <u>Morath</u>
EVENT: All
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Strong club (16+) with transfer responses
1♦ 1 (if 4414), 2+ (if 11-13 bal), else 4+ unbal
1M 5+ (1NT NF)
1NT 14-16
2♦ Multi (6+ M, 4-9 NV, 6-9 VUL)
2NT 5-5 m, 6-9
2/1 GF
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1♦ 1 (if 4414), 2+ (if 11-13 bal), else 4+ unbal
2♦ Multi (6+ M, 4-9 NV, 6-9 VUL)
2NT 5-5 m, 6-9
3NT Solid M
(1m/♥) 2M 4-c w/ 5+ minor (either m if 1m could be short), 9-15
(1♣) 2♦ 55 ♦+♠ vs 1♣ NAT, 6-c M 6-10 vs 1♣ ART
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
Aggressive style NV vs VUL, esp. 1♠ overcall and PRE 1 st
PSYCHICS: Occasional weak 3rd hand openings

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	X	0	4♥	16+ if unbal, 17+ if bal	1♦ 0-7, 1♥-2♦ TRF 8+, 2♥ 5/4 ♦/♥ 8+, 2♣ 5-5 m 8+, 2NT-3♠ 4441 (short above) 8+	1♣-1♦; 1♥ 20+, -1♠ <5 Relay after TRF (with TRF responses)	TRF from 1♦ after overcalls.
1♦		1	4♥	(10)11-15. 2+ if 11-13 bal, 1 if 4414, else 4+ unbal	2m FG, 2M 6-c 5-9, 3m 6-c INV, 3M 6-c INV	1♦-1M; 2NT support, 13-15 1♦-1M; 1♠/1NT-2♣ PUP-2♦; -2♦ ART FG	TRF after DBL/overcalls
1♥		5	4♥	(10)11-15	1NT NF, 2♣ 6-c 5-9, 3m 6-c INV	1♥-1♠, 2♣ NAT 11-13 or any good 13-15 1♥-1♠/NT; 2♥ 6-c 13-15, 1♥-1♠; 1NT-2♣ PUP-2♦; -2♦ ART FG	Jump by PH = suit + support
1♠		5	4♥	(10)11-15	See 1♥	See 1♥	See 1♥
INT			4♥	(13)14-16	Stayman, 4-suit TRF, 3♣ asks 5-c M, 3♦ INV 6+ M, 3M short w/ both m, 4m TRF 4M		TRF lebensohl
2♣		5	4♥	10-15, 5-c if 4-c M, else 6+	2♦ ART 8+, 2M F1, 2NT F1 (NAT or support) 3♦/♥/♠ TRF (♠ to ♦), FG		
2♦	X	0	2♠	6+ M, 4-9 NV, 6-9 VUL 3 rd hand possibly 5-c	2M pass/correct, 2NT ASK (may be weak NV) 4♣ asks for TRF, 4♦ asks for suit		After DBL, pass = 5+ ♦
2♥		6	-	10-12, any side suit possible	2♣ 4+ F1, 2NT INV+, 3m F1, 3♥ not INV		
2♠		6	-	10-12, any side suit possible	2NT INV+, 3new F1, 3♠ not INV		
2NT	X		-	6-9, 5-5 m	3♥ ART asking		
3♣		6	-	May be weak NV vs VUL	4♦ RKCB		
3♦		6	-	May be weak NV vs VUL	4♣ RKCB		
3♥		6	-	May be weak NV vs VUL			
3♠		6	-	May be weak NV vs VUL			
3NT	X	0	-	Solid M, may have outside K	4♣ asks for TRF, 4♦ asks for suit		
4♣		7	-	May be weak NV vs VUL			
4♦		7	-	May be weak NV vs VUL			
4♥		6	-	May be weak NV vs VUL			
4♠		6	-	May be weak NV vs VUL			
4NT	X		-	Asks for specific aces			
5♣						HIGH LEVEL BIDDING RKCB 0314 (DEPO), 4om sometimes RKCB in m 1 st /2 nd round CUES, Serious 3♠/NT over 3M, Last Train	
5♦							
5♥							
5♠							