

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1M wide range non vuln
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-17(18) (Stayman+transfers)
11-16 4 th seat (Staymantype + transfers)
JUMP OVERCALLS (Style; Responses; Unusual NT)
2M = 4card + longer m (9)10-15
3x = PRE
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Twosuit, highest
(1m) 3m = NAT
(1M) 3M asks for stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
DBL=15+
2♣=Stayman
2♦=5+♥
2♥=5+♠
2♠=6+m
2NT=both m
PH: DBL=♥+other suit, 2x=bidden+♠
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
(3♣) 3♦=TO, 4♣=5M, 4♦=5M5♦
(3♥) 4m=5♠5m
(3♠) 4m=TO best m
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
(1♣) dbl = both M, (1♣) 1NT/2NT = both m
(2♣) 2NT = both m
OVER OPPONENTS' TAKEOUT DOUBLE
1♥ (dbl) 1NT/2♣/2♦ = trf
1♠ (dbl) 1NT/2♣/2♦/2♥ = trf

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1st/3rd/5 th	1 st /3 rd /5 th	
NT	4 th /Attitude from small cards		
Subseq			
Other: 2 nd highest card from AQJ, AJ10, A109, KJ10, K109, Q109			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+), A(+)		
King	KQ(+) AK.	KQ(+), AKJ10(+)	
Queen	QJ(+)	QJ(+), AQJ(+), KQ109(+)	
Jack	J10(+), KJ10(+)	J10(+), HJ10(+), QJ98(+)	
10	109(+), K109(+), Q109(+)	109(+), H109(+)	
9	9x	9x(+)	
Hi-X	Even	xx(+)	
Lo-X	Odd	Hxx(+)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Lo=Enc	Lo=Even	Lo=Enc
Suit 2	Lo=Even	Smith, Lo=dislike lead	Lo=Even
3	Suit pref		Suit pref
1	Same	Same	Same
NT 2			
3			
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Support doubles			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
1♣ (dbl) redbl =5-7			
1♠ (1♦) dbl = GF 5+♥			
1♣ (1♥) dbl = GF 5+♠			
1♦ (1♥) dbl = 4+♠			
1♦ (1♠) dbl = 4-5♥			

W B F CONVENTION CARD
CATEGORY:
NCBO: Sweden
PLAYERS: Gunnar Elmroth – PG Eliasson
EVENT
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Strong club
5 card major (10)11-15(16)
1NT (13)14-16 (normally no 5card M, could be semibal)
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦ 5-9 (5)6card M
2NT 5-10, both m
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: Rare (3rd hand openings might be weak)

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	✓	0		16+ all hands	1♦ 0-7, 1♥-2♦ 8+ transfers	Relays or natural	Trf after overcalls thru 4♣
1♦	✓	1		11-13 bal or 11-15 nat unbal	Natural, 1M could be 3card (rare) 2M = 5-9, 6card 3m = 10-12, 6card	1♦-1♥; 2♠=13-15 6♦3♥ 1♦-1♥; 2NT=13-15 5+♦4♥ 1♦-1♠; 2NT=13-15, 5+♦4♠ or 6♦3♠	
1♥		(4)5	3♠	(10)11-15(16) 5+♥ in 1 st 2 nd 4+card in 3 rd 4 th , could be weak in 3 rd	2NT=INV+ supp	1M-2NT; 3♣ min, 3♦ max no shortness 1M-2NT; 3M short corr m 3NT short M	2♣ Drury, 3x=fitjump
1♠		(4)5	3♥	(10)11-15(16) 5+♠ in 1 st 2 nd 4+card in 3 rd 4 th , could be weak in 3 rd	2NT=INV+ supp	1M-1x; 2♣ nat min OR any (13)14-15	2♣ Drury, 3X=fitjump
INT				(13)14-16 Bal/semibal, rarely singleton honor	2♣ Stayman, 2♦/♥ trf, 2♠ 6card ♣ (or ♦ inv) 3♣ 6card♦, 3♦ 6cardM 3M short M + both m	1NT-2♣; 2NT 44M min, 3♣ 44M max 1NT-2♣; 2♦-2♥ weak p/c 1NT-2♣; 2♦-2♠ inv 1NT-2♦/♥; 2NT/3M 4card sup	
2♣		5		(10)11-15, 5+♣	2♦ relay, 2M F1, 2N support		
2♦	✓	0		5-9 (5)6 in any M	2M/3M=p/c, 2NT=asking, 3♣=long M, 4♣ =trf to your suit, 4♦=bid your suit, 4M=own suit		
2♥		6		(9)10-12, 6+♥	2NT=F1	2♥-2NT-3x= pos seminat, 3♥=min	
2♠		6		(9)101-12, 6+♠	2NT=F1	2♠-2NT-3x= pos seminat, 3♠=min	
2NT	✓			5-10, 5-5 m	3♥=ART		
3♣				PRE	4♦=slamtry in ♣		
3♦				PRE	4♣=slamtry in ♦		
3♥				PRE	3♠=NAT, 4m=cuebid		
3♠				PRE	4♥=NAT, 4m=cuebid		
3NT	✓			Solid M one suiter (1 st /2 nd seat)	4♣=trf to your suit, 4♦=bid your suit		
4♣		6		PRE	4♦=slamtry in ♣, 4M NAT		
4♦		6		PRE	4M NAT, 4NT 3or5 KC, 5♣ 4 KC		
4♥		6		PRE	4♠=3KC (or 5)		
4♠		6		PRE	4NT=3KC (or 5)		
4NT	✓			Asks for specific aces	5♣=0, 5NT=♣A, 6♣=2		